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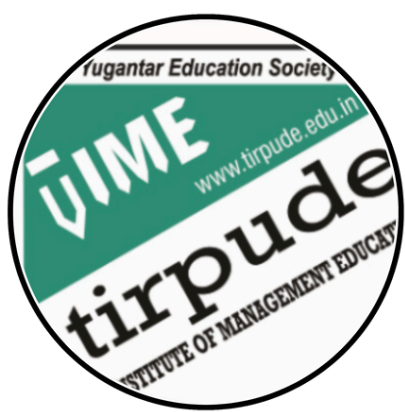


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# THE MEGA INTER COLLEGIATE YOUTH FESTIVAL **Crescendo**

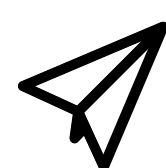
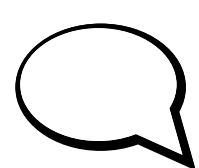
31<sup>st</sup> Jan, 1<sup>st</sup> & 2<sup>nd</sup> Feb 2025



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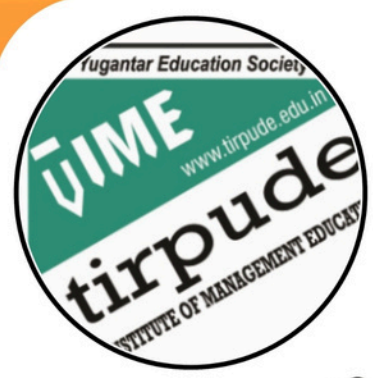
# Rule Book

1 Balasaheb Tirpude Marg, Beside Sadar Police Station, Civil Lines,  
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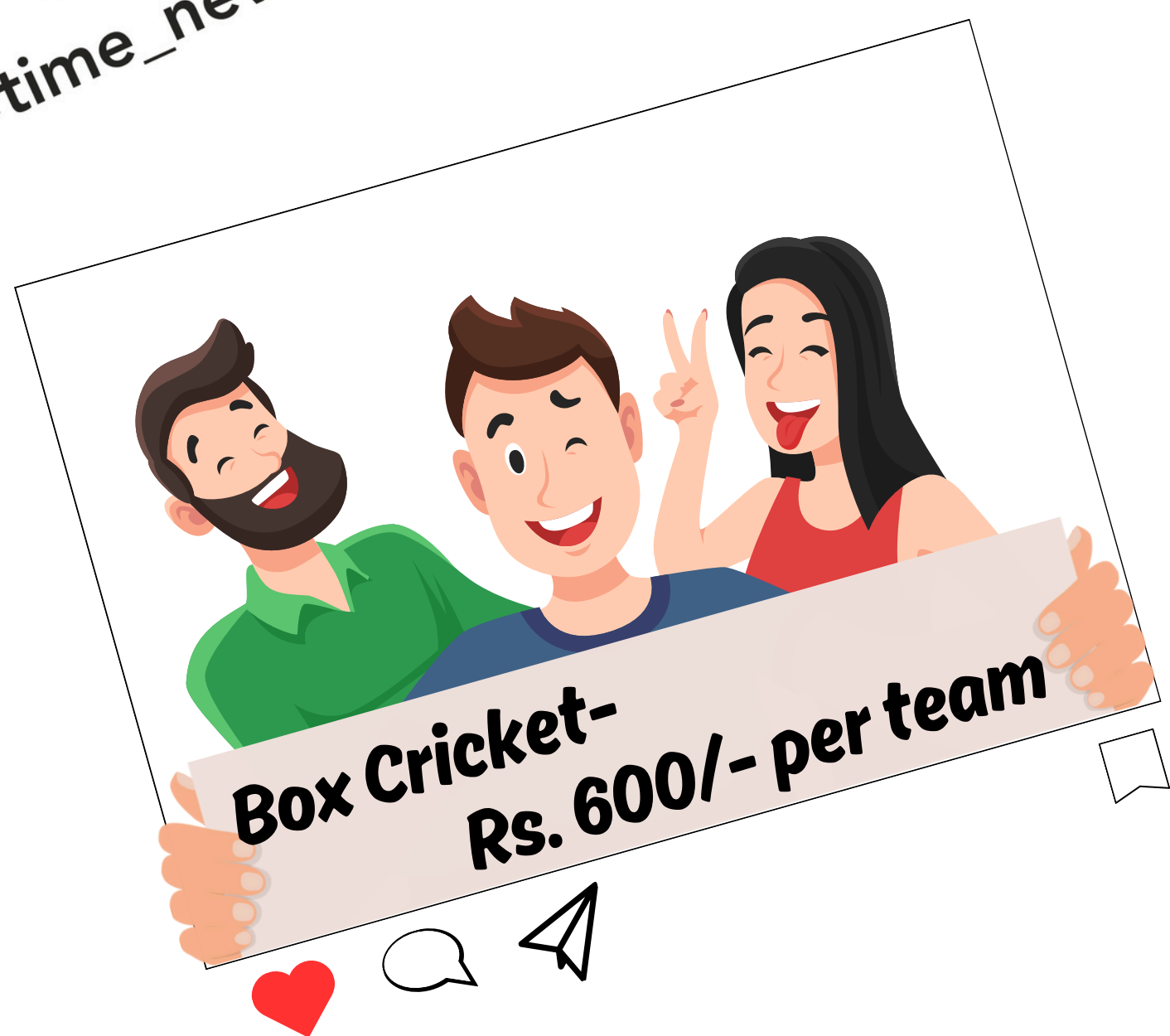
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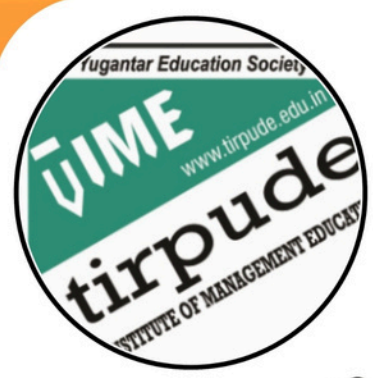
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## Rules

- **Team Composition: 6 players and 2 extras.**
- **The matches will be played with tennis ball.**
- **Knockout matches will be of 4 overs each.**
- **Semi-final and final match will be of 6 overs each.**
- **During first round and quarter-final matches, only one bowler can bowl 2 overs and during semi-final and final, only two bowlers can bowl 2 overs each.**
- **All the teams will have to bring their own bats.**
- **The organizers will provide only the ball and stumps.**
- **In case of a tie, super over will be bowled to decide the winning team. Rules of Super over will be described at the time of Super Over**
- **The team members will have to wear preferably same coloured T-Shirts to represent their college/club.**
- **Team members should carry their college/club I-cards & report 30 minutes before their match.**
- **Umpire's decision will be the final decision.**
- **Teams engaging in any kind of quarrel or argument with the organizers or umpires will be disqualified.**
- **All teams are required to report at scheduled time, else the opposite team will be given a walk-over.**
- **Organizers will have all the rights and power to make changes in rules and schedule in case any case such requirement arises**





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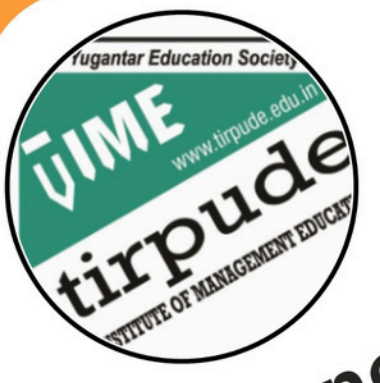
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## Rules

- **Team Composition: 5 members and 3 substitutes.**
- **The tournament will be conducted on a knockout basis.**
- **Each knockout match will be of 20 minutes and The semi-final and final match will be of 30 minutes.**
- **The organizers will provide the football (Size No. 5).**
- **Teams should report at least 1 hour before the scheduled match time.**
- **If a team does not report on time, walkover will be given to the other team.**
- **The teams are requested to be in proper football gear (kit) and carry ID cards.**
- **The organizing committee will not be responsible for any injuries that may occur during the match.**
- **Any indiscipline will lead to disqualification of the team.**
- **Referee's decision will be final.**
- **The other relevant rules of the game will be explained at the time of the event.**





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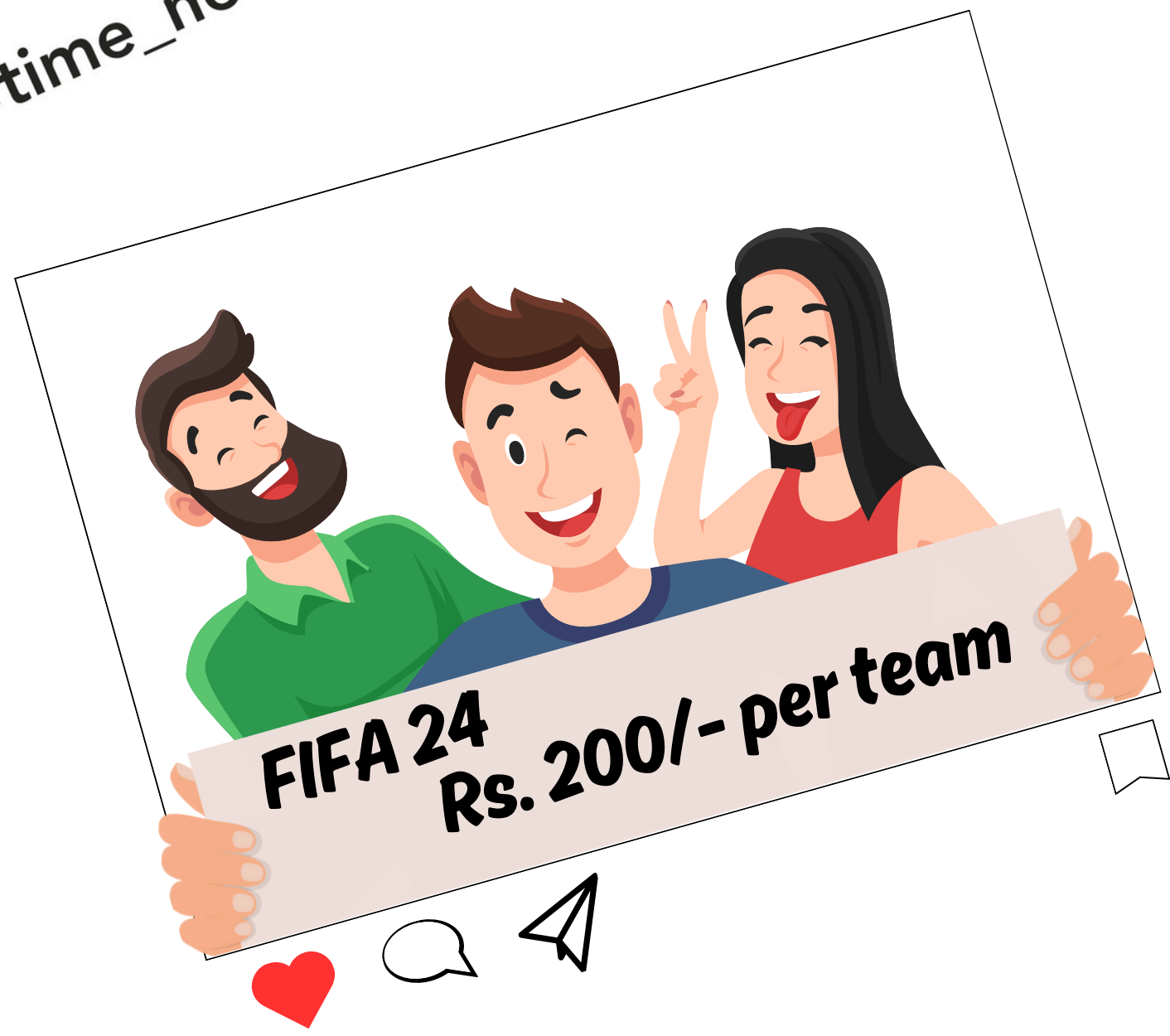
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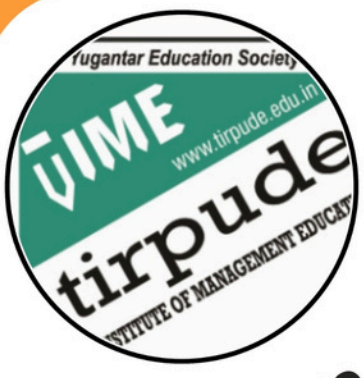
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## Rules

- **Individual Player Game.**
- **Participants are required to bring their own headphones if needed.**
- **Already saved games are not permitted.**
- **It is the responsibility of all players to be familiar with the controller's functions and mode of operation.**
- **Each round will be a knockout round.**
- **Half-length: Knockout matches – 4 min, Semifinals - 5 min. (2 legs), Final –8 min.**
- **Matches will be played in classic mode**





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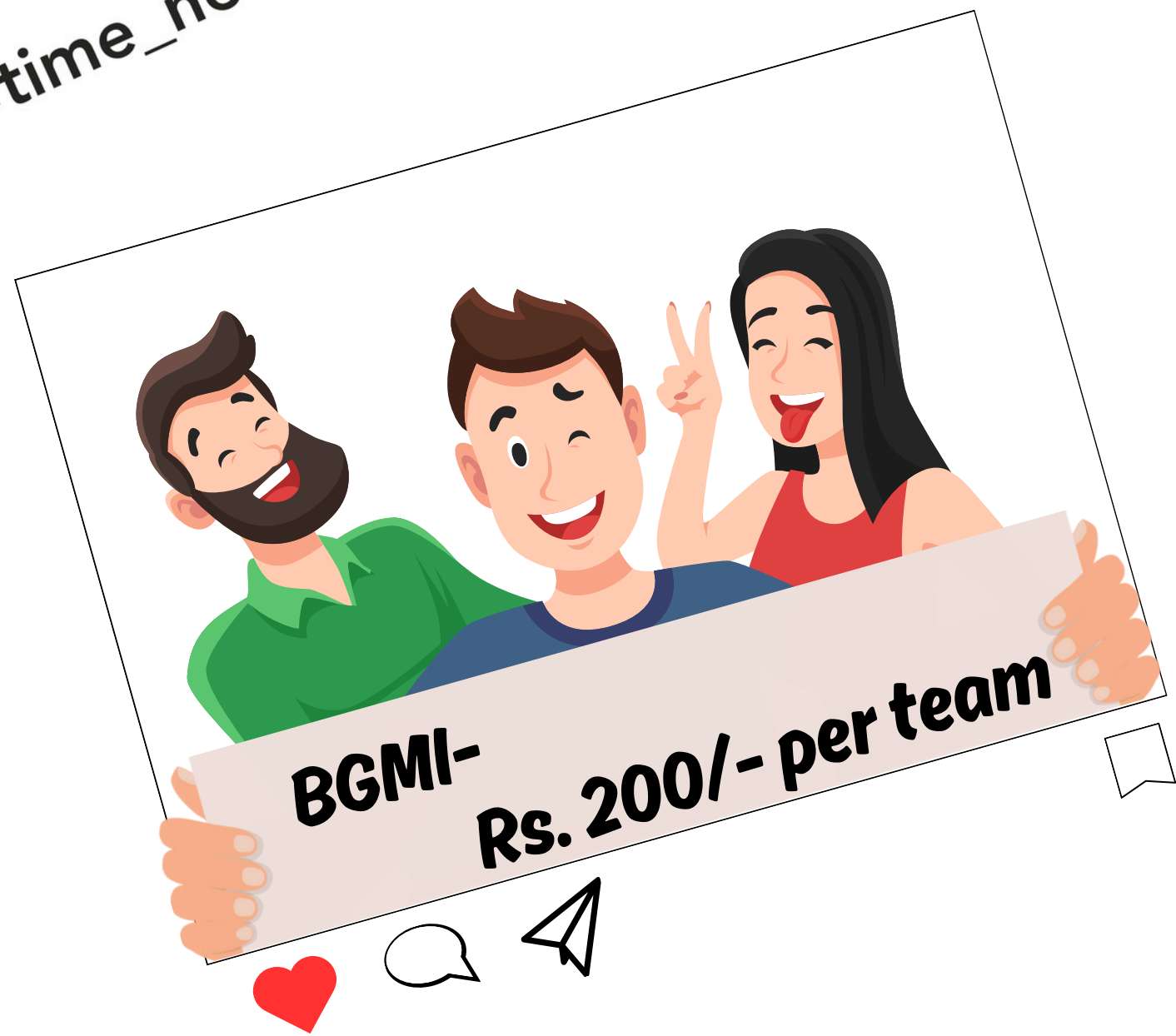
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## Rules

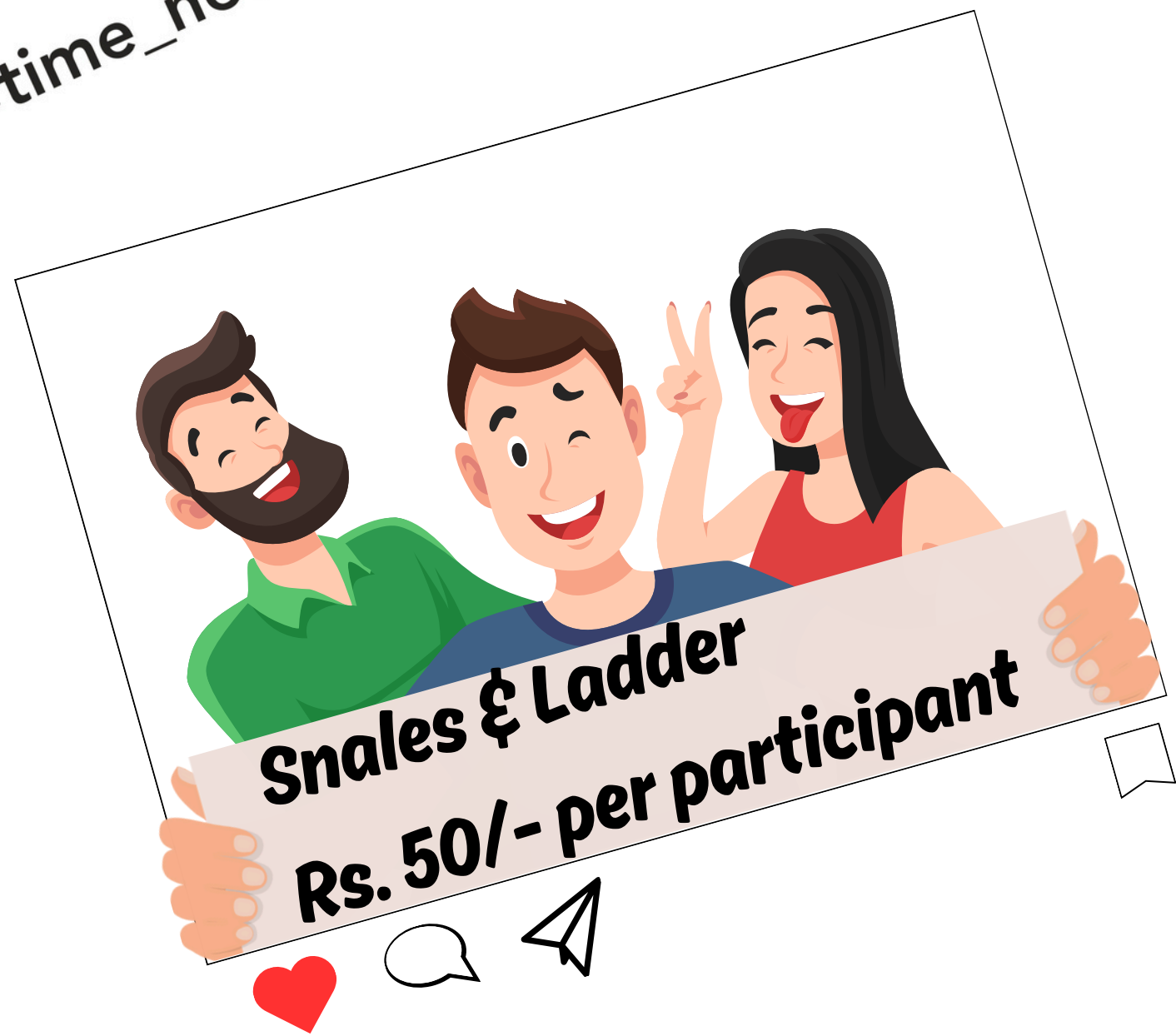
- **Team composition: 4 Members per team**
- **All the participants must carry their own mobile phones.**
- **Participants have to use their own internet connection, Wi-Fi connection will not be provided from the college,**
- **Participants cannot use MOD versions of the game.**

## Rules

- **All the participants must carry their own mobile phones.**
- **Participants are required to bring their own headphones if needed.**
- **Each round will be a knockout round.**

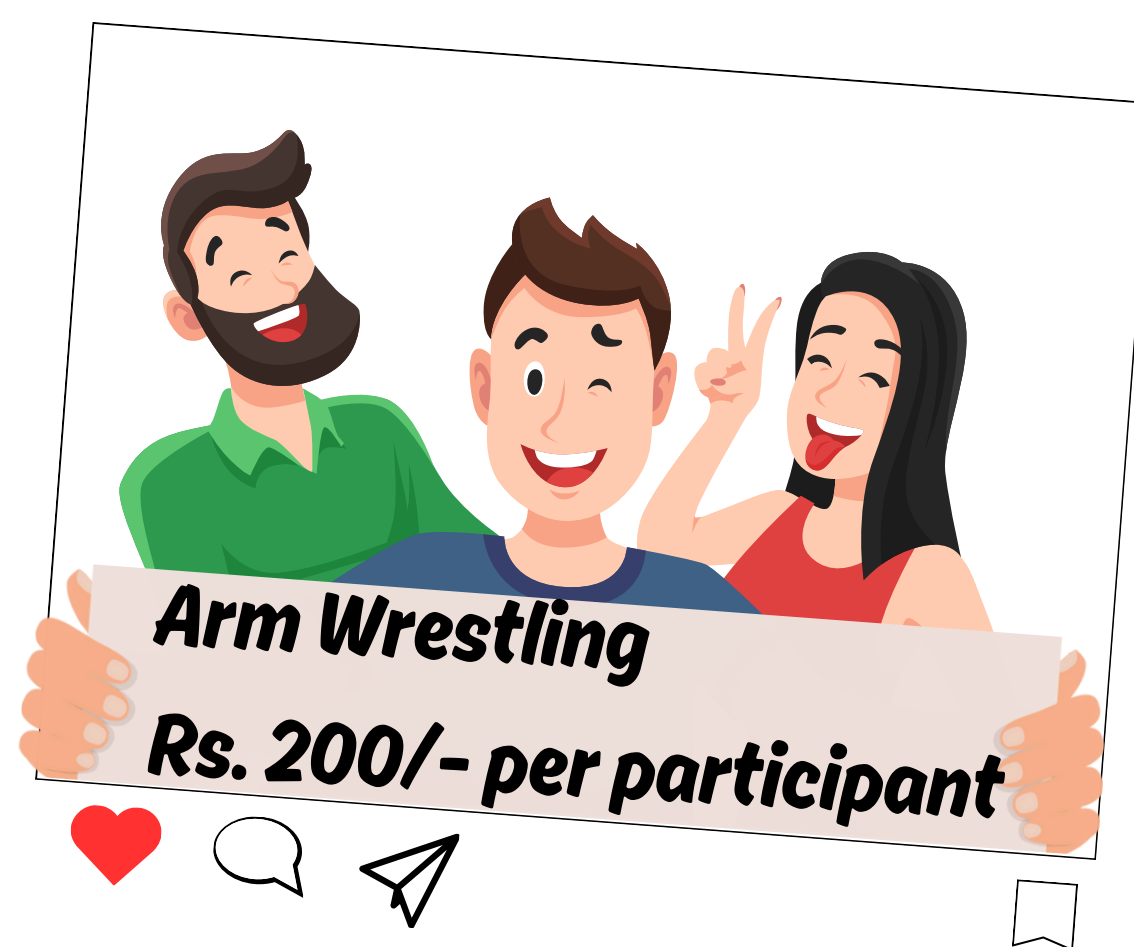






## Rules

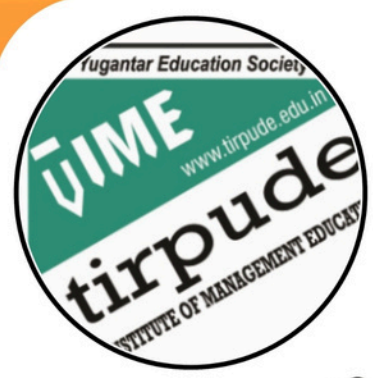
- General rules of the game will be followed.
- Individual player game: 4 individual players will play a game at a time
- If the game exceeds the given time limit, the player having reached the square box at the highest number shall be considered as the winner.
- Decision of the Organizers will be final.
- Maximum Teams: As many as possible



## Rules

- Participation: Individual
- Participants will be categorized according to their weights. The three categories will be: -
  - a) Weight 60-75 Kg
  - b) Weight 76- 90 Kg
  - c) Weight 91 Kg & above.
- The competition will be held in a league format.
- Start will be with a “GO” just after standard gripping position.
- To win, you must touch your opponent’s hand to the touchpad.
- Other general rules of arm wrestling will prevail.





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## Rules

- **Team Composition:** Maximum 8 members per team, with up to 2 extra players permitted within the same weight category.
- **Weight Limits:** For boys: Maximum team weight is 560 kg and for Girls: Maximum team weight is 450 kg.
- **Player Equipment:** All teams must bring their own gear (T-shirts, lowers, sports shoes, etc.).
- **Footwear Restrictions:** Sports shoes are mandatory. Shoes with spikes, studs, or heels are not allowed.
- **Match Format:** Each match will consist of up to three rounds. The winner will be determined on a "Best of 3" basis.
- **Player Weigh-In:** All players will be weighed before the match to ensure compliance with weight limits.
- **Use of Extra Players:** Extra players can only be substituted in the event of an injury to a team member.
- **Team Consistency:** Once a match begins, the team lineup cannot be changed in subsequent matches.
- **Time Management:** Teams must report on time for their matches. Failure to do so will result in a walkover being awarded to the opposing team.
- **Safety and Liability:** The organizing committee will not be held responsible for any injuries sustained during the match.
- **Final Authority:** The referee's decision will be final and binding.





## Rules

### 1. The Court and Equipment

- The court is 20x44 feet, the same size as a badminton court.
- The net is 36 inches high at the sidelines and 34 inches high in the middle.
- The game is played with a paddle and a perforated plastic ball (similar to a whiffle ball).
- The Paddle and ball would be provided by the organiser.

### 2. Serving Rules

- **Underhand Serve:** The serve must be hit underhand, with the paddle below the waist.
- **Diagonal Serve:** The serve must go diagonally across the court to the opposite service box.
- **Behind the Baseline:** The server must stand behind the baseline and within the sidelines when serving.
- **No Bounce on Serve:** The ball must be served in the air without a bounce.
- **One Serve Attempt:** Each player has one serve attempt per turn, except if the ball hits the net and lands in the correct service area (a "let" serve). (Serve will start from the right side)
- All the necessary rules would be explained on the court.

### 3. Scoring Rules

- Points can only be scored by the serving team.
- Games are typically played to 11 points, and a team must win by 2 points.
- Finals would be 15 points.

### 4. Faults: A fault occurs if-

- The ball is hit out of boundary.
- The ball does not clear the net.
- The player volleys the ball from inside or while stepping into the non-volley zone called the kitchen zone.

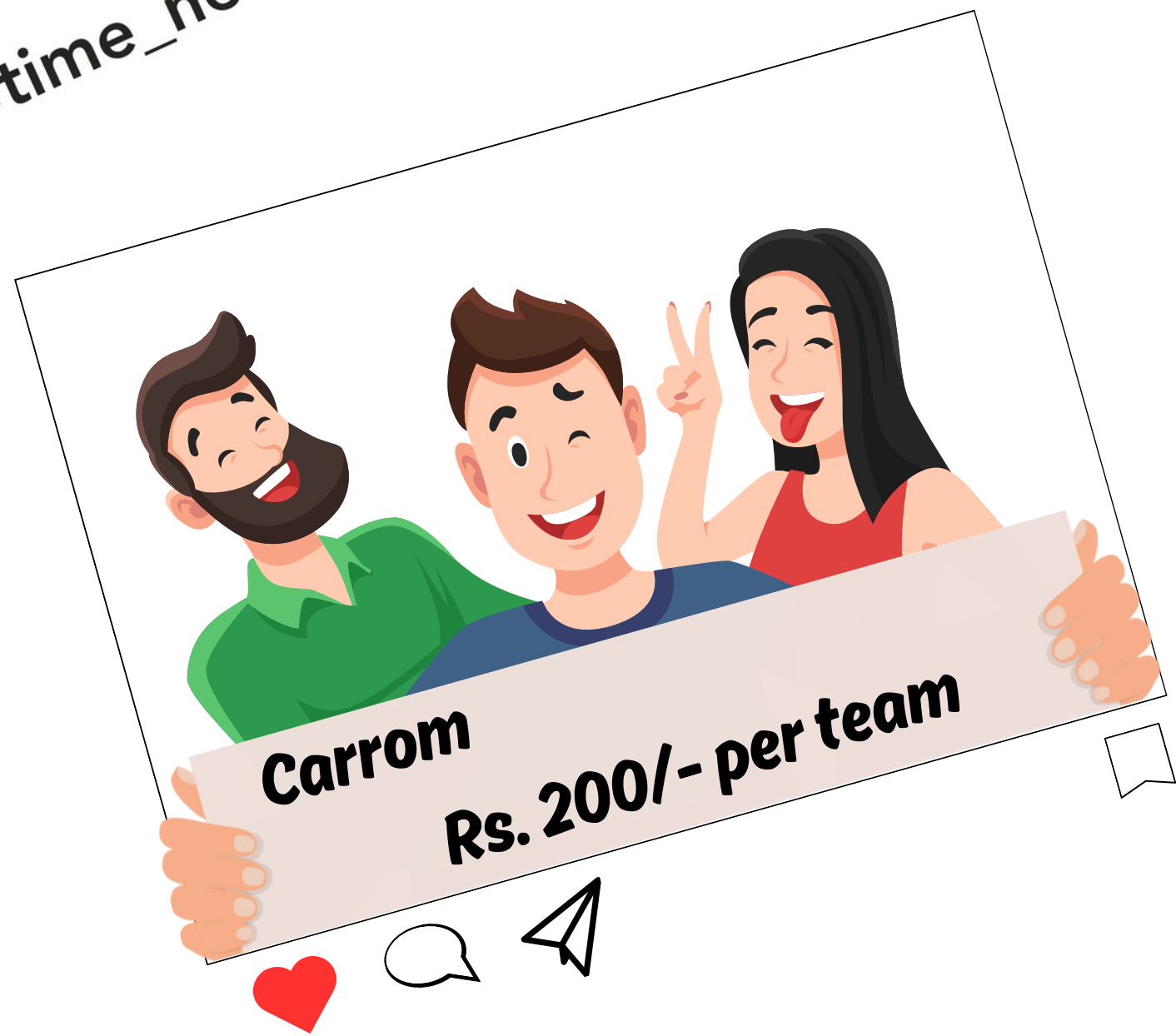
### 5. Line Calls

- A ball is considered in if it lands on any part of the line.
- Referee's Call would be final decision

### 7. Registration Amount

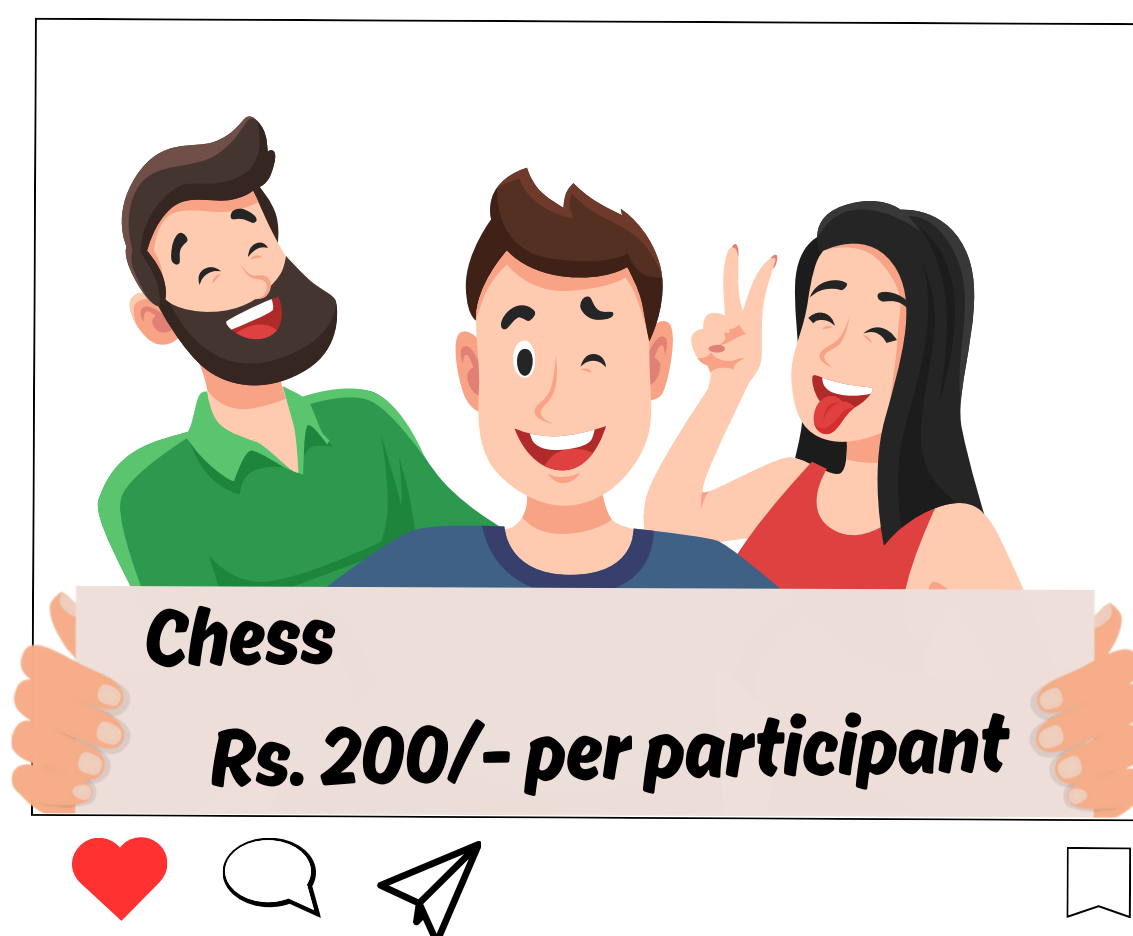
- 200/- per team ( 2 members in a team of same gender )





## Rules

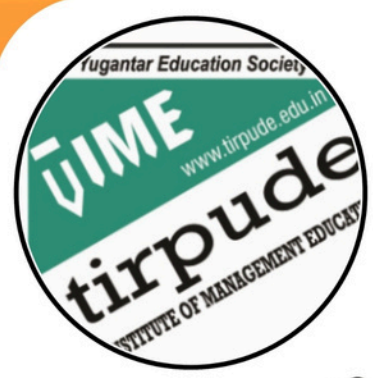
- **Team Composition: 2 Members per team (Doubles)**
- **The elimination round will be of 15 points.**
- **The semi-final and final will be of 29 points.**
- **The organizers will provide striker but the teams can bring their own striker, if they wish to.**
- **Other general rules of carrom shall prevail.**



## Rules

- **Participation: Individual**
- **Each match will be played for 20 minutes.**
- **Every participant will have to make a move within 30 seconds.**
- **Standard rules of the game will be applicable.**
- **Players have to bring their own chess boards and pieces.**
- **•‘N-pass’ rule will be applicable.**
- **Any participant making 3 illegal moves will be disqualified.**
- **In case of a tie, the Arbiter’s decision (based on game played so far) will be final.**
- **Use of mobile phones & other electronic devices inside the tournament hall is prohibited.**
- **Arbiter’s decision will be binding and final.**





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## Rules

- **Team Composition: 2 Members per team**

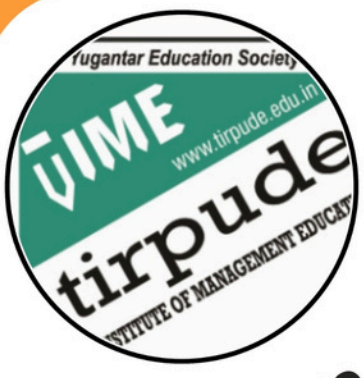
## *Elimination*

- **All teams have to participate in a written examination round, from which 5 teams will be shortlisted for the final.**
- **The written examination round shall comprise of 30 objective type questions. Each team shall have 30 minutes time for the same.**

## *Final:*

- **Final event will have 4 rounds as follows**
  - 1. Gender Round**
  - 2. Blast from the Past (History)**
  - 3. (Audio/Visual) Round**
  - 4. Mixed Bag (Rapid Fire) Round**
- **The organizer's decision shall be final and binding on all teams.**





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### ELIMS Rules:

- All participants are requested to report 2 hours before the event.
  - Teams are requested to submit the music track in a pen drive, two days before the event (kindly mention your Group Name, Round Name, Contact No. on it).
  - Time allotted for each round will be 3 minutes per team.
  - The participating teams have to follow the themes stated by the organisers.
- Theme: Insta Glitz (Bold, eye-catching outfits perfect for social media, featuring crop tops, high-waisted pants, oversized jackets, and statement accessories like chunky jewelry and vibrant sneakers.)

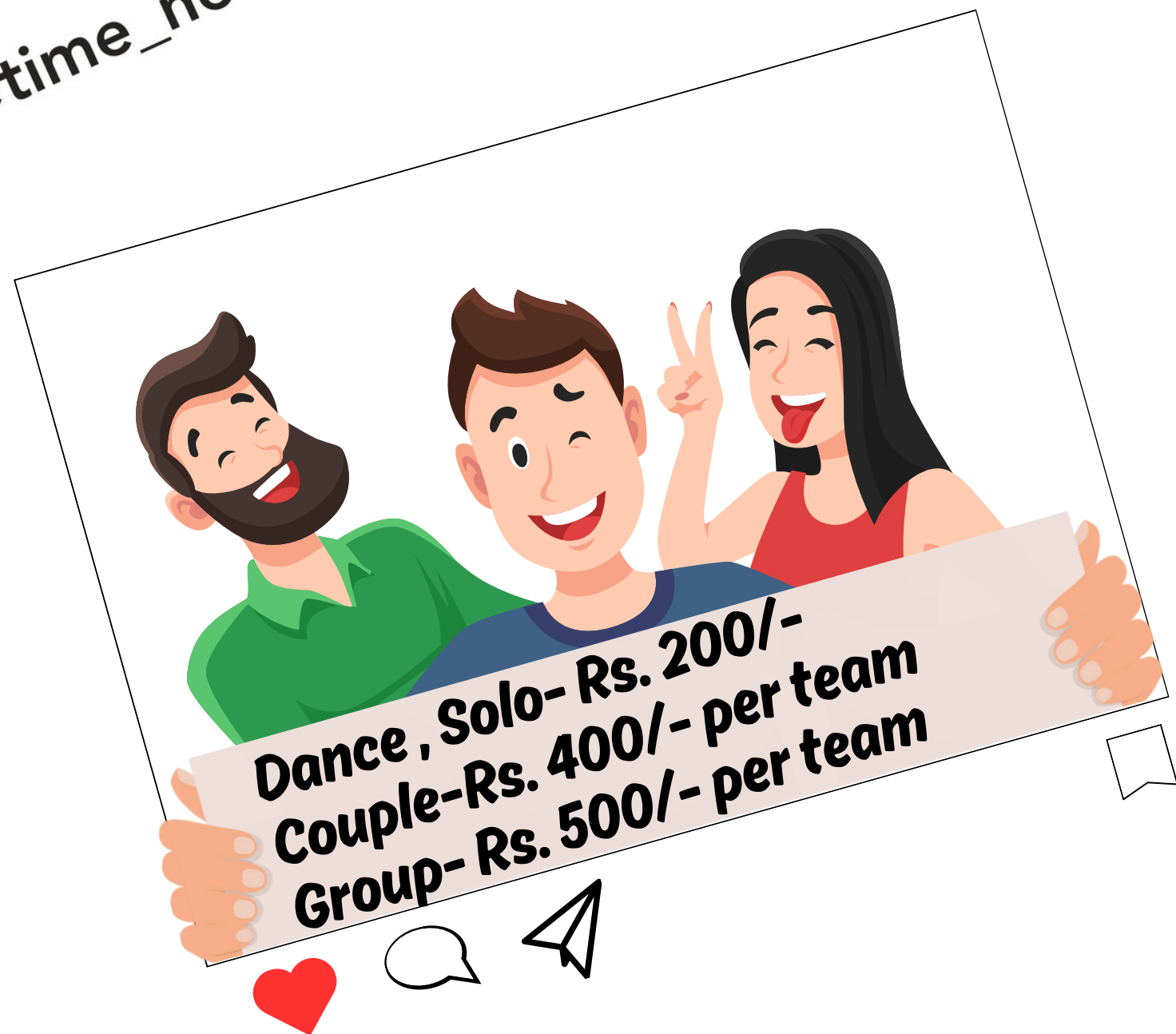
### FINAL Rules:

- A total of 10 teams will be short-listed for the final round.
- Teams are requested to submit the music track in a pen drive, two days before the event. (kindly mention your Group Name, Round Name, Contact No. on it).
- Time allotted for each round will be 3 minutes per team.
- The participating teams have to follow the themes as per the rounds mentioned below:  
Round I: Cyberpunk (Futuristic, street-inspired clothing with neon accents, metallic fabrics, leather jackets, and tech-infused accessories like LED details, combat boots, and distressed pieces.)  
Round II: Met Gala (Extravagant, luxury fabrics, sweeping gowns, structured suits, and bold, thematic accessories)

### General Rules:

- In case the pen drive does not function during the event, due to any reason, the organising committee members will not be held responsible.
- The teams are requested not to use any kind of harmful or dangerous objects/weapons/fire or inflammables during their performance.
- The teams are requested to dress themselves decently as per the theme chosen by them and the competition should not be confused with a fancy dress competition.
- After the performance, the teams are requested to clear the stage and take their props/belongings along with them.
- Team Composition: Min 8 and Max. 12 members.





## General Rules

- Participants who exceed the allotted time limit will be automatically disqualified.
- Age limit for all categories is 18 to 28 years.
- All participants must submit their music track to the organizing committee at least two days before the event. The submission should include their names and registration numbers clearly mentioned. Tracks can be shared through a pen drive, email, WhatsApp, or other suitable means.
- Participants will not be permitted to perform on stage if their music track is not submitted on time.
- Participants must perform exclusively on the designated stage area. Dancing on the ramp is strictly prohibited and will result in disqualification.

### Solo Category

- The solo category will include both an elimination round and a final round.
- Time Limit for both rounds: 2 minutes.
- Total of 12-15 Male & 12-15 Female participants will be shortlisted for the final round.

### Couple Category

- The couple category will include both an elimination round and a final round.
- Time Limit for both rounds: 2 minutes
- 10 couple participants will be shortlisted for the final round.

### Group Dance Category

- There shall be no elimination round in this category.
- Team Composition: Minimum 4 & Maximum 10 members per group.
- Time Limit: 2 minutes and 30 seconds.





## Rules

There are two categories in the Singing Competition:

- a) Male Solo (Hindi)
- b) Female Solo (Hindi)

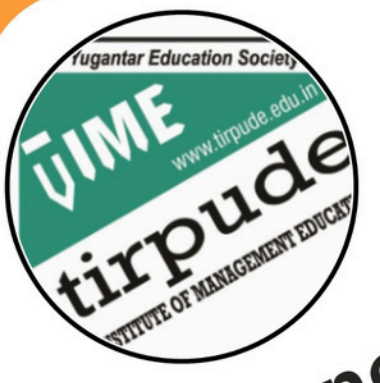
### Elimination Round Rules

1. Time Limit:
  - Each participant gets 1.5 minutes to perform a song of their choice.
2. Song Selection:
  - Participants must sing without background music or with minimal accompaniment.
3. Judging Criteria:
  - Judged on vocal quality, pitch, rhythm, expression, and overall performance.
4. Restrictions:
  - Songs with offensive or inappropriate lyrics are not allowed.
  - Minimum professional assistance (e.g., Guitar) during the elimination round is allowed.
5. Participation:
  - Participants must register before the event.
6. Result Announcement:
  - Selected participants for the final round will be announced after the elimination round.

### Final Round Rules

1. Time Limit:
  - Participants have to sing 2 songs of different moods(emotions).
  - Participants get 2 minutes for each song in their final performance.
2. Song Selection:
  - Songs can be of any genre but should align with the college's decorum.
  - No repetition of songs performed in the elimination round.
3. Accompaniment:
  - Use of live instruments, or a cappella singing is allowed.
4. Judging Criteria:
  - Judged on vocal technique, stage presence, creativity, and audience engagement.
  - Points may be deducted for exceeding the time limit or unpreparedness.
5. Stage Usage:
  - Participants are encouraged to use the stage effectively to enhance their performance.





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## Rules

### Elimination Round:

- **Participation: Individual.**
- **The participant can perform stand-up comedy, poetry, mimicry or Storytelling. Singing is not allowed.**
- **In the elimination round the participants will be performing in front of the judges only.**
- **The language used should not be abusive.**
- **The participant must ensure that the religious and political sentiments of people should not be hurt.**
- **Total time allowed would be 3 minutes.**
- **The language shall be only English or Hindi.**

### Final Round:

- **The finalists will have to perform on the same piece which they have performed in the elimination round.**
- **The finalists would be performing in front of a wide audience.**

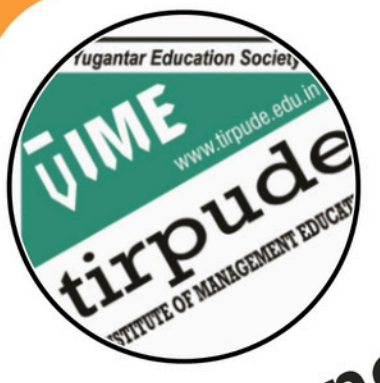




## Rules

- Solo, duo, as well group performances are allowed.
- Talent Types Allowed: Rapping, Magic tricks, Gymnastics and summersaults, Insta Sketching, Juggling, Musical instruments, free style football tricks, hula hoops, jump ropes or any unique skill that is no mentioned in talent types not allowed.
- Talent types not allowed: Singing, dancing, Stand –up Comedy, Mimicry, Storytelling and Poetry
- Time Limit: 2 minutes and 30 seconds. Participants/ Team who exceed the allotted time limit will be automatically disqualified.
- Age limit for all participants is 18 to 28 years.
- In case any participant needs any background music for their performance then they must submit their music track to the organizing committee at least two days before the event. The submission should include their names and registration numbers clearly mentioned. Tracks can be shared through a pen drive, email, WhatsApp, or other suitable means.
- Participants must perform exclusively on the designated stage area. Performance on the ramp is strictly prohibited and will result in disqualification.
- No dangerous stunts, open flames, or hazardous materials are allowed.
- For group performances, each team/group is allowed a maximum of 8 members.





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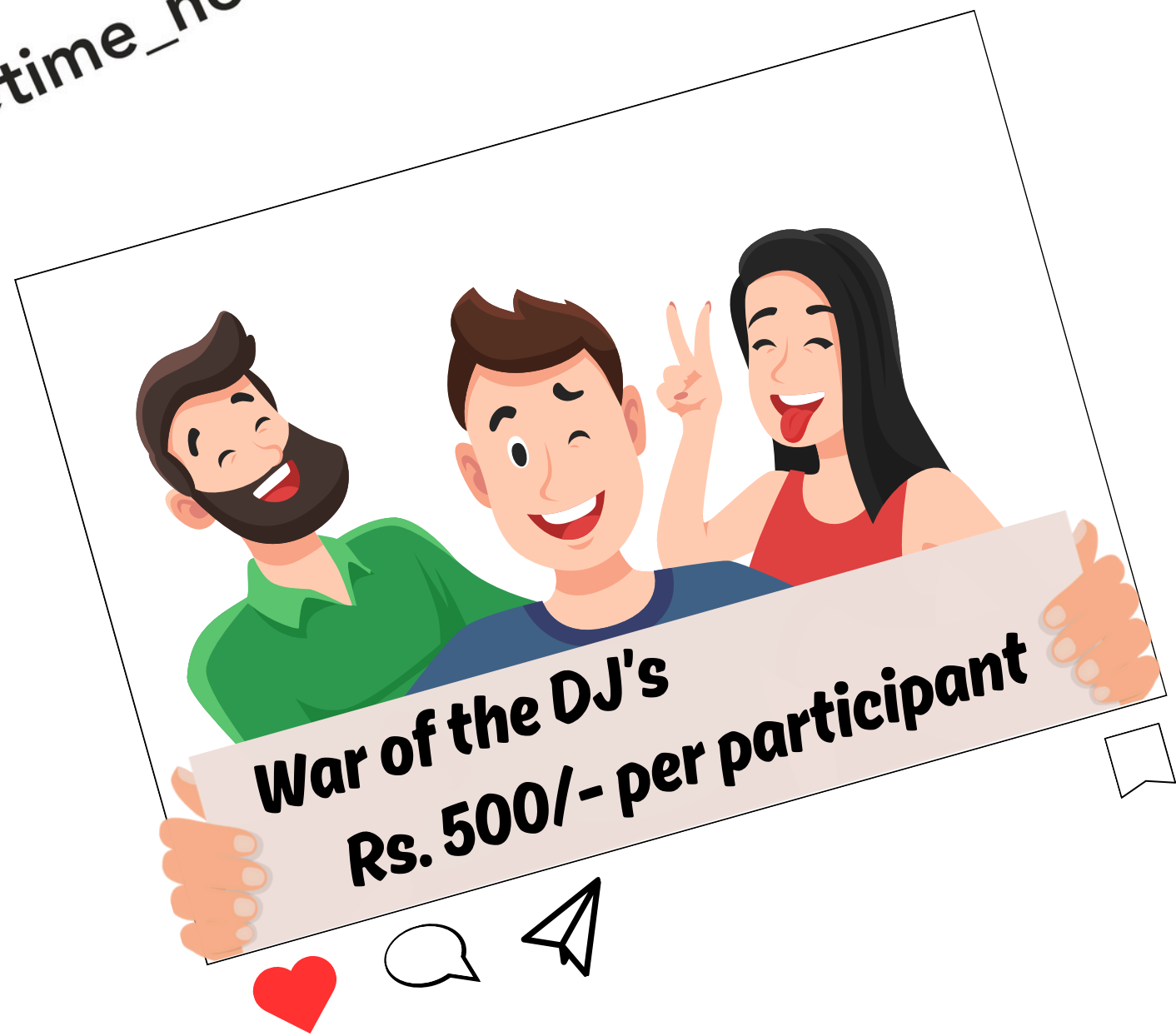
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## Rules

- Each participant will be given 10 minutes for performance. ( 2 minutes setup + 8 minutes performance)
- The organizers will provide the following: CDJ2000 NX2 and DJM 900 NX2 Mixer, Player and speakers.
- The participants should carry their own music collection in pen drive (\*.MP3 OR \*.WAV format).
- With last 20 seconds remaining, a signal to stop will be given and the performing participant should leave the stage keeping the last track playing. The next participant will take over the session by mixing the track.
- The participants may use props during their performance but must ensure that their props and performance are decent.
- Premixed music, dangerous or hazardous material is not allowed on the stage.



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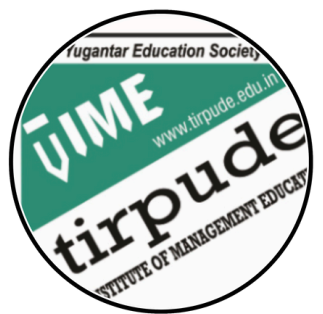


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# THE MEGA INTER COLLEGIATE YOUTH FESTIVAL **Crescendo**

**31<sup>st</sup> Jan, 1<sup>st</sup> & 2<sup>nd</sup> Feb 2025**



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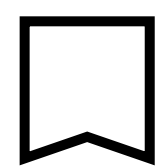
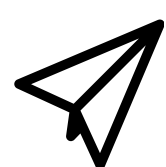
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(Sadar, Shankar Nagar, Trimurti Nagar, Medical Square)



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